

MATSUMOTO DOJO

RENSHIN GOODWILL DOJO TOURNAMENT MARCH, 5TH, 2022 (SAT)



KATA (FORMS)
WEAPONS (FORMS)
KUMITE (SPARRING)



9AM REGISTRATION 10AM START TIME







Renshin-Kai Karate

Belt Color Conversion Chart

Kyu or Gup	Oyama	Kyokushin	Bushiken Karate	Bushido	Gojo Ryu	Renshin-Kai
10	White	White	White		White	White
9	White / Blue	White / Orange	White/Blue		White w / stripe	White/Blue
8	Blue	Orange	Blue		Yellow	Blue
7	Blue / Yellow	Orange / Yellow	Blue/Yellow		Orange	Blue/Yellow
6	Yellow	Yellow	Yellow		Green	Yellow
5	Orange	Blue	Orange		Blue	Orange
4	Green	Green	Green		Purple	Green
3	Green w stripe	Green w stripe	Green w stripe		Brown	Green w stripe
2	Brown	Brown	Brown		Brown w / 1 stripe	Brown
1	Brown w stripe	Brown w stripe	Brown w stripe		Brown w / 2 stripe	Brown w stripe
1 Dan	Black Shodan	Black Shodan	Black Shodan		Black Shodan	Black Shodan

Renshin-kai Karate reserves the right to place children in different categories depending on experience, age, height and weight. Some divisions may be combined on the day of the evet if that divison has lees than 6 participants.

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DIVISIONS LIST

KATA

(WHITE & BLUE)

- 1. Age 5-7
- 2. Age 8-10
- 3. Age 11-13

(YELLOW & ORANGE)

- 4. Age 5-7
- 5. Age 8-10
- 6. Age 11-13

WEAPONS

(YELLOW & ORANGE)

- 7. Age 5-7
- 8. Age 8-10
- 9. Age 11-13

KUMITE

(WHITE & BLUE)

- 10. Age 5-6
- 11. Age 7-8
- 12. Age 9-10
- 13. Age 11-12
- 14. Age 13

(YELLOW & ORANGE)

- 15. Age 5-6
- 16. Age 7-8
- 17. Age 9-10
- 18. Age 11-12
- 19. Age 13



1. JUDGES

- A. Tournament Chief Judge:
 - 1. All tournament Judges are under the authority of the Tournament Chief Judge
 - 2. The Tournament Chief Judge decision is final in all matters, including the awarding of points, minus points, disqualifications, etc.
 - 3. The Tournament Chief Judge may call a conference for all the judges, and the timekeeper.
 - 4. The Tournament Chief Judge has the right to expel any of the judges for failure to act in the spirit of the tournament.

B. Fight Judge Team:

- 1. The Fight Judge Team consists of one Center Judge, four comer judges, and a timekeeper.
- 2. The Center Judge:
 - A.) Except when overturned by the Tournament Chief Judge, his decision is final in all matters, including the awarding of points, minus points, disqualifications, etc.
 - B.) The Center Judge has only one vote in determining the match winners, awarding points, taking away points, and determining disqualifications.
 - C.) If the Center Judge alone observes a flagrant violation of the rules, after consultation with the Tournament Chief Judge, he can issue a disqualification.

3. Corner Judges:

- A.) Each Corner Judge has one vote in determining the match winners, awarding points, taking away points, and determining disqualifications.
- B.) Each Corner Judge will communicate his observations or judgments by using flags and whistles.

4. Timekeeper:

A.) The timekeeper will be responsible for keeping time and record of match winners.

2. COACHES

- A.) Each fighter may have no more than two coaches.
- B.) Only the coaches of each competitor may sit beside the fighting area. They are allowed to give the fighter water/sports drinks only between rounds. The coaches will not be allowed onto the actual fighting area at any time.
- C.) The head coach can end the fight by throwing a towel into the ring.

3. MATCHES

- A.) The first round is 2 minutes.
- B.) The first overtime round is 2 minutes.
- C.) The second overtime round is 1 minutes.

4. WINNING A MATCH

- A.) Ippon (One Point)
- B.) Ippon by two Waza Aris (half points)
- C.) If three or more judges call one of the competitors the winner, he automatically wins.
- D.) If one competitor is disqualified, the other automatically wins.
- E.) If one competitor forfeits the match or can't return for the next fight, the other competitor (in that fight) is automatically the winner and will advance.
- F.) If at the end of the third round there is no winner by the judges decision or points awarded, then the lighter Competitor will be the winner.

5. HOW POINTS ARE AWARDED

- A.) Ippon (one point) is awarded when a competitor knocks down or stuns his opponent for 3 or more seconds by using any legal technique. The Center Judge will signal the timekeeper and then he will count the seconds out loud so that it is clear to all of the judges.
- B.) Waza Ari (half point) is awarded when a competitor knocks down or stuns his opponent for less than 3 seconds by using any legal technique.
- C.) Two Waza Aris will result in Ippon.



Renshin-kai Karate

Sparring Tournament Rules

6. KOUKA

- A.) Kouka is counted by each judge himself and considered when the judges make a decision of the winner.
- B.) A Kouka is awarded when a competitor gives his opponent a clean shot with momentary light damage by any legal technique.
- C.) When a competitor throws down the opponent and follows up immediately with a con trolled strike, the competitor may not be awarded with Half Point but Kouka.

7. GRABBING

- A.) Attach and sweep techniques with momentary grabbing are legal. Momentary hooks to the neck and head are legal, grabbing the hair is illegal.
- B.) Momentary means to hold your opponent for only a split second. Holding your opponent longer will not be allowed.

8. FAKE PUNCHES AND PALM HEELS

- A.) Pushing with Palm heels is legal.
- B.) Fake technique with fists to the face without contact is legal. Accidental contact may result in the loss of a point.

9. ILLEGAL TECHNIQUES

- A.) All intentional kicks to the knee joint, such as gedan yoko geri, kakato geri, and gedan mawashi geri.
- B.) Punches, elbows, and head-butt to the face or throat.
- C.) Striking to the groin, neck, or back.
- D.) Sweeping technique following up by falling on the opponent for the purpose of doing damage to the opponent.
- E.) Running out of the fighting area for the purpose of avoiding an opponent is illegal and will result in a minus half point

10. WARNINGS

- A.) The Center Judge may issue unofficial warnings to fighters while a fight is in progress.
- B.) An official warning is either a decision of three or more judges or the Center Judge alone.

11. DISQUALIFICATION

- A.) If a violation is accidental:
 - I.) 2 warnings will result in a minus half point
 - ii.) 4 warnings will result in a disqualification
- B.) If the violation is clearly intentional:
 - i.) The Center Judge may award a minus half point immediately.
 - ii.) If a second intentional violations seriously injures one of the competitors, the the Center Judge may award the violator a minus point.
- C.) If a competitor acts in an unsportsmanlike manner the Center Judge may immediately disqualify him.

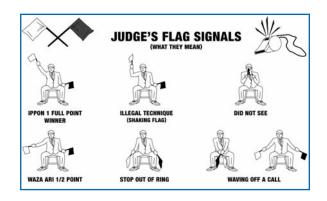
12. COMPETITORS

All competitors must wear hand guards, shin guards, and head gears to participate in the competition. Groin protection and mouth pieces are optional. Children under 11 must wear approved face covered head gears and also approved chest protectors.

13. COMPETITORS AND COACHES

Cannot talk to the judges during the match, exceptions are for injuries.

ABSOLUTELY NO CAMERAS OR VIDEOTAPING AT ANY TIME DURING THIS EVENT EXCEPT THE PHOTO AREA.





COMPETITORS WILL NOT BE ABLE TO COMPETE WITHOUT THE PROPER SAFETY **EQUIPMENT - HERE IS A LIST OF THE TYPE OF ACCEPTABLE EQUIPMENT**

Mandatory

Head gear must provide adequate protection of the side and front of the face.





Mandatory

Shin and instep guards must be made of cloth with foam interior.





Mandatory
Fist guards must be made of cloth with foam interior.





Mandatory

Chest protectors will be provided.



Recommended

Mouth piece and groin cup are recommended.





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FREQUENTLY USED TECHNIQUES



FOUL TECHNIQUES



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